

Crazy Frog Racer

Like it or not, the Crazy Frog is making his videogame debut...

PLAYSTATION 2 | XBOX | PC | GAMECUBE | 360 | PSP | DS | GBA

Just like the way everyone remembers where they were when John F. Kennedy was shot, we all remember where we were when we first saw the Crazy Frog. The advert came up and the sheer pain of the 'AAARRGGHH! MAKE IT STOP! PLEASE GOD MAKE IT STOP!' reaction burned itself into our memories forever.

But despite this, perhaps even because of this, the Crazy Frog went from strength to strength, and even to the top of the charts. So despite the fact that most sane people consider it the most annoying thing on the planet (hell, it's alternative name is The Annoying Thing), there is a market for it.

That market is going to rejoice in the fact that Digital Jesters made a game of it. The game itself is your typical racer. You take control of Mr Frog or one of seven other playable characters and race your way around various cityscapes. So, all together now, RINNGGGGG DDIINNNGGG DDIINNNGG RRRRIINNGGGG RURURRNNUUURRR!

DETAILS

Publisher: Digital Jesters
Distributor: Ubisoft
Players: 1-4
Price: £19.99

"PLEASE GOD MAKE IT STOP!"

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SUMMARY

The Crazy Frog in his own 'wacky' racer, love it or hate it.

"Full of guns, blood and swearing"

DETAILS

Publisher: Vivendi
Developer: Genuine Games
High Voltage (PSP)
Players: 1
Price: £39.99

50 Cent: Bulletproof

In the words of Fiddy himself, 'Whut up, gangstaaaaa!'

50 Cent's career has had many defining moments: getting shot nine times, being pelted with approximately 72.56 tons of rubbish at the Reading festival, and now getting his own computer game.

What kind of game would you expect from 50 Cent? A nice, cartoony platformer where 50 has to rescue a series of small furry animals and collect some cute-looking coins? Nice try, sunshine. As you'd expect, *Bulletproof* is stuffed full of guns, blood and swearing. Just like a coffee morning at our Gran's.

In terms of gameplay, this is strictly third-person shooter territory. But with neat little features like counter kills and

perfect shots (where, if you lock on, the camera tracks the path of the bullet) and over 20 weapons to use, this isn't 'just another' third-person shooter.

Real effort has been put in to make sure that this is actually a decent game – they hired the script writer of *The Sopranos* to write the story, for example. And this effort has paid off in an enjoyable and playable game. Albeit not one for kids.

SUMMARY

Blood soaked, swearsy, shooting fun for adults.



50 was quite disturbed to find a man had grown out of his foot

DETAILS

Publisher: Activision
Developer: Luxoflux
Players: 1
Price: £39.99

True Crime: New York City

Experience Manhattan Island for a fraction of the price of an air fare.

Rougher than a night out in Romford, this police-based third-person fighter/shooter is the follow up to 2003's *Streets of LA*. You take control of a former gang member turned policeman called Marcus Reed. He must be tough, his dad's Laurence Fishburne. Not only does the man formerly known as Larry lend his talents to the game, but so does the thinking man's hardnut, Christopher Walken and recent comeback king, Mickey Rourke.

Luckily, the gameplay's all up to scratch as well. There have been a few tweaks and improvements on *Streets of LA*, which is some good news. As well as this, there are plenty of moves and fighting styles to learn, and that's not even mentioning the weapons... But best of all has to be the game's setting: the whole of Manhattan Island. You'll be drinking a 'kawfee', as the locals pronounce it, taking in a Broadway show and busting perps all in the same day.

"Plenty of moves to learn"

DETAILS

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SUMMARY

No GTA beater, but good fun all the same.



The whole of Manhattan, in all its seedy glory

Call Of Duty 2: The Big Red One

Yet another World War Two FPS, but does this one have what it takes to stand out from the crowd?

Grow up! It's referring to the American 1st Infantry Division, not, well, that. You mucky pup, you. Once your double entendre-induced giggles have subsided, however, you'll realise that this is an absolutely fantastic looking game. And the beauty isn't just skin deep...

Painfully accurate research has gone

into this, from recording the sounds of authentic World War Two weaponry and vehicles to roping in some military advisors. And the gameplay hasn't exactly been scrimped on, either. Pitching itself somewhere between *Brothers in Arms* and *Medal of Honor* in the realism stakes, the best way to describe it is chaotic. Trust us, it makes

a fully-fledged riot look like a day in church. As well as this, Treyarch has added a human element. *Big Red One* follows three years in the lives of a group of soldiers, and as you'd expect, you become attached to each of them. All in all, this game is something pretty special.

SUMMARY

Absolutely stunning with breathless gameplay.

"Something pretty special"



As you can see, it looks rather pretty